

EVERETT
I see soldiers.

SALLY
It's the army!

EXT. BONFIRE - CONTINUOUS

Captain Jebediah Crawford watches as Lieutenant Jones directs soldiers. Men light fires as the company creates a perimeter around the town. Jones directs men dragging Gatling guns.

JEBEDIAH
I want guns pointed at every
entrance and patrols every one
hundred yards around the perimeter!

EXT. WELLS GREENE BANK - ROOF - CONTINUOUS

Everyone gathers to watch the military operations curiously.

ZEKE
Look!

He points at Father Espinoza and a group of people exiting the church nearby. Father Espinoza waves his flock onward.

FATHER ESPINOZA
(distant)
The army is here to save us!

EXT. BONFIRE - CONTINUOUS

The Gatling guns are set in place just as Father Espinoza and his people are in view. Soldiers' faces grow long and their movements slow when they see their targets. Jebediah notices. He rides slowly behind the firing line.

JEBEDIAH
Steel yourself men! Remember the
fort. The lives we take today will
secure countless lives elsewhere.
Jones, you have your orders.

He rides off.

JONES
Alright boys! You heard the
Captain! We have a job to do!

EXT. ROAD #2 - CONTINUOUS

Father Espinoza jogs toward the bonfires in the distance while holding the hand of a small child. His congregation hurries behind him.

FATHER ESPINOZA

Thank you, Lord. Thank you!

As they get closer to the bonfires, a loud mechanical clicking emits from the dark. The survivors freeze, trying to discern the noise. Suddenly, the dark lights up in steady muzzle flash as high caliber bullets tear through the group.

Father Espinoza turns and shields the child with his body as he's riddled with projectiles. Other survivors scream and try to run, but there's no escape from the kill zone.

EXT. WELLS GREENE BANK - ROOF - CONTINUOUS

Long and company watch the carnage, aghast.

EXT. ROAD #2 - CONTINUOUS

The road falls silent, littered with dead. Father Espinoza's corpse moves, but it's just the child he protected climbing out from beneath him. The child looks around in fear and confusion. From the dark, the metal clicking begins again.

EXT. WELLS GREENE BANK - ROOF - CONTINUOUS

Patrick turns and wretches. Sally turns away. Zeke comforts her. Only Long and Everett have the stomach to keep watching, jaws clenched and faces full of emotion. Long notices something and nudges Everett. He looks.

Soldiers run towards the town and hurl torches at buildings. Long and Everett see this happening in every direction.

EVERETT

They're burning the town.

LONG

They know what's happening here.
They don't want it getting out.

PATRICK

We're trapped.

LONG

We can't stay here. Let's go.

SALLY
 (RE: Everett)
 What about him?

Long faces Everett who looks back seriously. Long approaches him, lowering his hand to his belt. Everett tenses for the worst, but Long produces the key to the manacles instead.

LONG
 (unlocking Everett)
 Enough games. We're in this
 together now, Marshal. Stay here
 and die? Or come with us and live
 to chase me another day?

A woman screams in the distance. Everett acknowledges it.

EVERETT
 Fine. But we get my people first.
 And you put yours on a leash.

Sally begins to protest, but Long silences her with a look.

LONG
 (to Sally)
 To survive, we need people. This
 doesn't make us friends.

SALLY
 (to Long)
 He won't let you live through this.
 He hates you too much. I can see it
 in the way he looks at you.

EVERETT
 That's right. I hate your guts. And
 if I survive this, I will bring you
 to justice. And you will hang. And
 as you twist and kick and piss and
 shit yourself, before your eyes bug
 out your skull, I want the last
 thing you see to be my face. I want
 you to see *me* watching you die.

LONG
 What is your obsession with me? Did
 I kill someone who owed you money?

EVERETT
 I was on that trail you derailed.

LONG
 That was fifteen years ago. So
 what? You survived.

EVERETT

My family was on that train!

Long, Sally, and Zeke stare, dumbfounded by the realization.

EVERETT (CONT'D)

You killed my wife and son. Do you remember their screams? I do. *I do.*

INSERT FLASHBACK

EXT. ENGINE 1409 - 15 YEARS AGO

The train is composed of a locomotive, a coal car, three passenger cars (LEAD, MID, LAST), and a luggage car. The train moves across tracks near a slope that drops off sharply into a deep gorge.

INT. ENGINE 1409 - MID CAR - CONTINUOUS

A clean-shaven Everett, his wife, JOSEPHINE (25), and their son, LUCAS (3), are sitting together in this passenger car. The steady "clack, clack" of the rail fills the air. Josephine and Lucas are rummaging through their luggage.

LUCAS

He's not here!

JOSEPHINE

It's alright, Lucas. It's just a little while longer.

EVERETT

What are you looking for?

JOSEPHINE

Oh, it's just his bear.

EVERETT

Isn't he getting to old for that?

JOSEPHINE

I'm sure I packed it. It's probably in the trunk with my dresses.

Lucas looks up at Everett with hope brimming in his eyes. Everett smirks with fatherly joy.

EVERETT

Alright, I'll get Bear.

Everett stands and leaves out the rear of the car.

INT. LAST CAR - CONTINUOUS

Everett enters the next passenger car which has less people.

INT. LUGGAGE CAR - CONTINUOUS

Everett opens the door to the car and enters. After he shuts the door, he's stunned to see so many trunks that look alike.

INT. MID CAR - CONTINUOUS

A muffled explosion overcomes the track noise briefly.

JOSEPHINE
What was that noise?

The train shudders violently, throwing Lucas and her down.

INT. LUGGAGE CAR - CONTINUOUS

The car lurches, sending high-stacked trunks down on Everett.

EXT. ENGINE 1409 - CONTINUOUS

The locomotive and coal car have derailed due to the exploded tracks caused by Bao's dynamite. The locomotive slides down the slope, dragging most of the cars off the tracks.

Mercifully, the passenger cars detach from the coal car before it and the locomotive plummet over the cliffside.

INT. MID CAR - CONTINUOUS

Josephine checks on Lucas.

JOSEPHINE
Are you hurt?

Lucas shakes his head, but he's terrified. People around them are dazed. The car lurches forward, and muffled screams snap Josephine's eyes to the front of the car. The door flies open as people shove their way in. The train is sliding forward.

Josephine glimpses the Lead Car ahead. It's angled down severely. She can see through it to the gorge below.

JOSEPHINE (CONT'D)

Lucas. Hold on to me.

LUCAS

Why mama?

JOSEPHINE

Do as you're told, boy!

Lucas climbs into her arms and hugs her for dear life. Josephine turns to run toward the rear of the car.

EXT. ENGINE 1409 - CONTINUOUS

The Lead Car slides closer to the edge of the cliff, dragging the rest of the train with it. Passengers try climbing out windows, but the Lead Car slides off the end of the cliff still attached to the Mid Car.

INT. LAST CAR - CONTINUOUS

Josephine and Lucas barely enter the car when the Mid Car slides off the cliff still attached to the Last Car.

EXT. ENGINE 1409 - CONTINUOUS

Only the Luggage Car is left on the tracks. With all three passenger cars sliding toward the cliff edge, the Luggage Car is yanked hard. It falls on its side, ripping up tracks. The passenger cars slide off the cliff still attached.

Amazingly, the tangle of rail caught in the wheels of the Luggage Car provide enough drag to anchor the car and stop the rest of the train from plummeting -- for now.

INT. LAST CAR - CONTINUOUS

Everyone in the car is trying to get to the rear, but it goes over the cliff. Orientation in the car turns vertical.

EXT. ENGINE 1409 - CONTINUOUS

The passenger cars slam against the cliffside.

INT. LAST CAR - CONTINUOUS

Passengers are shaken out of their seats and fall forward to the bottom of the now vertical car, nearly crushing Josephine and Lucas. Below them, through the open car door, passengers in lower cars try to climb up.

A terrible metal wrenching sound precedes more screams as the connection between the Last and Mid cars fails. The Mid and Lead cars fall to their doom.

I/E. LUGGAGE CAR - CONTINUOUS

Immobilized under heavy luggage, Everett lies unconscious halfway out of the car. He rouses to see his predicament, staring straight down at the Last Car hanging by the tenuous connection to the luggage car. He sees Josephine.

He tries to move, but his leg is crushed under a heavy trunk. His leg looks broken. He tries to move and groans in pain.

EVERETT

Josephine!

INT. LAST CAR - CONTINUOUS

Josephine sees just enough of Everett.

JOSEPHINE

Everett! Help!

EVERETT

I'm stuck. Can you get to me?

JOSEPHINE

How?

EVERETT

Climb. The seats!

Josephine gets up and begins to climb hesitantly, using the seats as a kind of ladder. Other passengers begin to follow her lead. The car shudders.

EVERETT (CONT'D)

Hurry darling! You can do it!

At last, Josephine stands on the back of the last seat, but the door at the back of the car is just out of reach.

I/E. LUGGAGE CAR - CONTINUOUS

Everett struggles underneath the luggage as he stretches to reach out to Josephine. She jumps and their finger tips touch briefly. The connector between the Luggage Car and the Last Car begins to whine in protest.

JOSEPHINE

It's falling. It's falling!

The passengers below her panic, and they begin pulling on each other to climb higher. Some fall.

EVERETT

Darling. You have to try. Please.

She jumps again, but it's impossible.

JOSEPHINE

Take Lucas. Take him!

She kisses Lucas before lifting him up to Everett. Before she can hand him off, the connection between the cars begins to separate before catching again, but the distance to Everett has been extended. Now Lucas is just out of reach.

Making a super human effort, Everett yanks his leg out from under the luggage. His leg is broken. He reaches out for Lucas, but the connection between the cars finally snaps. Everett grasps hopelessly for his family as the car falls.

Josephine's and Lucas' faces twist into panicked screams as they fall surrounded by desperate people clutching at them. The image burns itself into Everett's eyes.

He hears horses and turns. He sees Long and Bao in the distance. Bao rides off on a horse-drawn cart. Long hangs around to take in the wreckage. He looks in Everett's direction for a moment before riding off. Everett passes out.

END FLASHBACK

EXT. WELLS GREENE BANK - ROOF - CONTINUOUS

EVERETT

My leg still hurts from that day.
Every step I take, I think of you.

LONG

Then why didn't you kill me when
you had the chance?

EVERETT

That would've been revenge. My wife would never have approved. But that doesn't mean I can't have justice.

LONG

Fine. We can settle this later. For now, you just keep your gun pointed in the right direction.

Long hands Everett's pistol back to him. As Everett takes it, they hear metal clicking from the dark in the distance.

LONG (CONT'D)

GET DOWN!

Long pulls Everett down just as the Gatling guns fire on them, ripping the roof apart. The group crawls to the stairs.

INT. WELLS GREENE BANK - CONTINUOUS

The group hurries down and skulks behind the teller stations by the vault. They stay low when they spy the herd of undead milling around outside stirred up by recent events.

EVERETT

After we get my people, we still need a way out. Any ideas?

ZEKE

Long, we could use the back way.

Behind the group, the vault door opens silently.

EVERETT

The back way?

LONG

It's a secret entrance into town.

ZEKE

It goes all the way to the desert. No way the army's found it yet.

SALLY

The bar is on the other side of town. Gonna be a hell of a fight.

ZEKE

Patrick, you up for this?

Patrick nods, but no one believes him, including himself.

LONG

Alright. We have a plan.
(to Everett)
Are you ready?

EVERETT

Let's do this.

The group rises in unison and charges out of the bank, guns blazing and clubs swinging. They move down the street, fending off undead. Meanwhile, from the darkness in the vault, a figure steps out. It's SAM!

He's bloody, with several bites on his face, but he's alive. He steps out carrying a huge silver ore covered in blood. Profitt's body falls into view with a crushed skull. Sam waits for the undead herd to move on before leaving himself.